A general theory of type-and-effect systems via universal algebra

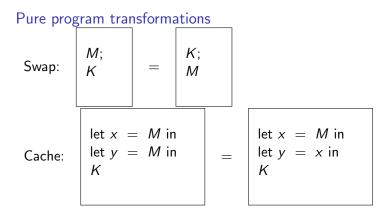
Ohad Kammar Gordon Plotkin

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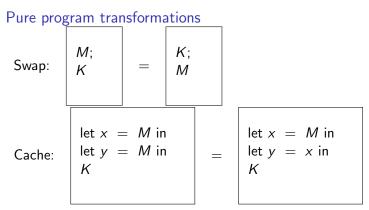


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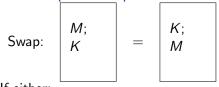
No effects

M must not:

- Modify memory.
- Read memory.
- Raise exceptions.

Be non-deterministic or random.

Effect-dependent optimisations



If either:

- ► *M*, *K* only read from memory.
- ► *M*, *K* are probabilistic or non-deterministic.
- ▶ *M*, *K* write to *different* physical memory addresses.

∃ >

Effect-dependent optimisations

Cache:

$$let x = M in$$

$$let y = M in$$

$$K$$

$$let x = M in$$

$$let y = x in$$

$$K$$

If either:

- M only reads.
- ► *M* only writes.

(but not *both!*)

► *M* raises exceptions.

∃ >

Type and effect systems

$$M: \operatorname{int} \longmapsto M^{\sharp}: \operatorname{int} ! \{\operatorname{read}, \operatorname{raise}\}$$

 \longrightarrow typed source

effect analysis annotated code

Formalizing transformations

 $\frac{\Gamma \vdash M : A ! \{ \text{read} \}}{\Gamma \vdash \begin{vmatrix} \text{let } x = M \text{ in} \\ \text{let } y = M \text{ in} \\ K \end{vmatrix}} = \begin{vmatrix} \text{let } x = M \text{ in} \\ \text{let } y = x \text{ in} \\ K \end{vmatrix} : B ! \varepsilon$

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Problem

Validate optimisations.

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Problem

 Validate optimisations. Rigour is essential:

n effects \implies 2^n effect sets

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Problem

- Validate optimisations. Rigour is essential:
 - *n* effects \implies 2^n effect sets

Reuse the theory.

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$\begin{array}{c} {\sf Craft} \\ {\sf case \ by \ case \ treatment} \\ \psi \end{array}$

Science

general semantic account of Gifford-style effect type systems \Downarrow

Engineering

- results
- tools
- methods

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- Previous work
- Algebraic theory of effects
- Type-and-effect systems
- Optimisations
- Engineering
- Enrichment (optional)
- Conclusion and further work

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A language a paper

- N. Benton and A. Kennedy. Monads, effects and transformations, 1999.
- N. Benton, A. Kennedy, L. Beringer, M. Hofmann. *Reading,* writing and relations, 2006.
- N. Benton and P. Buchlovsky. Semantics of an effect analysis for exceptions, 2007.
- N. Benton, A. Kennedy, L. Beringer, M. Hofmann. Relational semantics for effect-based program transformations with dynamic allocation, 2007.
- N. Benton, A. Kennedy, L. Beringer, M. Hofmann. Relational semantics for effect-based program transformations: higher-order store, 2009.
- ► J. Thamsborg, L. Birkedal. A kripke logical relation for effect-based program transformations, 2011.

Denotational semantics

$$\llbracket \operatorname{bit} \rrbracket \coloneqq \{0,1\}$$

▶ Programs *M* : *A* denote elements, e.g., for global state:

$$\llbracket M \rrbracket \in \llbracket \mathrm{bit} \rrbracket \to \llbracket \mathrm{bit} \rrbracket \times \llbracket A \rrbracket$$

Validity

An optimisation M = K is valid $\iff [M] = [K]$

Benton et al.

Denotational semantics to source and annotated languages

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Monads [Moggi'89]

Programs M : A of a sequential, effectful language denote elements of $\llbracket M \rrbracket \in T \llbracket A \rrbracket$ where T is a *monad*.

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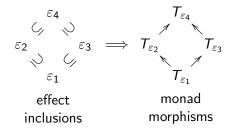
Marriage of effects and monads [Wadler and Thiemann'03]

Observation [Wadler'98]

Change notation:

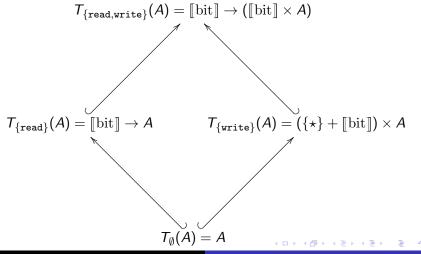
$$\Gamma \vdash M : A \, ! \, \varepsilon \implies \Gamma \vdash M : T_{\varepsilon}A$$

 $T_{\varepsilon}A$ is an indexed family of monadic types.



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Suggested monads for global state



Universal algebra

	Monoids
Signature σ :	<i>e</i> : 0
	* : 2

Equations E: e * x = x x * e = xx * (y * z) = (x * y) * z

Derived equations

$$E \vdash t = s: \quad x * (e * y) = x * (y * e)$$

Universal algebra

	Monoids	Groups
Signature σ :	<i>e</i> : 0	$(-)^{-1}$: 1
	*:2	

Equations E: e * x = x $x^{-1} * x = e$ x * e = x $x * x^{-1} = e$ x * (y * z) = (x * y) * z

Derived equations

$$E \vdash t = s: \quad x * (e * y) = x * (y * e) \quad (x^{-1})^{-1} = x$$

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Define:

Terms_{$$\sigma$$} $A \coloneqq \{t \text{ is a } \sigma\text{-term}\}$
 $t \approx s \iff E \vdash t = s$

 $TA := \operatorname{Terms}_{\sigma} A / \approx$

Then T is a monad, and, roughly, all monads arise thus.

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Algebraic theory of effects [Plotkin and Power]

A theory for state

	Memoids [Melliès]
Signature σ :	read:2
	$write_0,$
	$write_1:1$
Equations <i>E</i> :	$\mathtt{write}_b(\mathtt{write}_{b'}x) = \mathtt{write}_{b'}x$
	$\texttt{read}(\texttt{write}_0x,\texttt{write}_1x)=x$
	$\texttt{write}_b(\texttt{read}(x_0,x_1)) = \texttt{write}_b x_b$

The resulting monad satisfies $TA \cong \llbracket \operatorname{bit} \rrbracket \to \llbracket \operatorname{bit} \rrbracket \times A$.

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A general theory of type-and-effect systems via universal algeb

effects in annotations \leftrightarrow algebraic operations

subsets ε of $\sigma \leftrightarrow$ subsignatures ε of σ

monads $T_{\varepsilon} \leftrightarrow$ theories $\langle \varepsilon, E_{\varepsilon} \rangle$ where:

 $E_{\varepsilon} \coloneqq \{E \vdash t = s | t, s \text{ are } \varepsilon\text{-terms}\}$

e.g., for global state, E_{ε} contains:

 $\texttt{read}(\texttt{read}(x_0^0, x_1^0), \texttt{read}(x_0^1, x_1^1)) = \texttt{read}(x_0^0, x_1^1)$

We call E_{ε} the *conservative restriction* of E to ε . The conservative restriction is always defined, but may be hard to calculate.

Theorem

The monad for the conservative restriction of global state to **read-only** memory is:

$$T_{\{\texttt{read}\}}A\cong \llbracket \texttt{bit} \rrbracket \to A$$

Theorem

The monad for the conservative restriction of global state to **write-only** memory is:

$$\mathcal{T}_{\{\texttt{write}_0,\texttt{write}_1\}}A\cong (\{\star\}+\llbracket \mathrm{bit} \rrbracket)\times A$$

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General type-and-effect systems

Plotkin and Power:

 $\langle \sigma, {\it E} \rangle \longmapsto$ a source language Src and denotational semantics for it

Our extension:

 $\langle \sigma, {\it E} \rangle \longmapsto$ an annotated language IL and denotational semantics for it

Define:

$$\mathrm{Erase}:\mathsf{IL}\to\mathsf{Src}$$

Theorem

For all closed terms of ground type $M : T_{\varepsilon}$ bit, $K : T_{\varepsilon}$ bit,

 $\llbracket \operatorname{Erase}(M) \rrbracket = \llbracket \operatorname{Erase}(K) \rrbracket \iff \llbracket M \rrbracket = \llbracket K \rrbracket$

Structural optimisation

- True for every $\langle \sigma, E \rangle$:
 - β , η laws
 - sequencing laws: (M; N); K = M; (N; K)

also known as:

- constant propagation
- inlining
- common subexpression elimination

in the compiler literature.

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Local algebraic optimisations Single equations from *E*, e.g.

$$write_b(read(x_0, x_1)) = write_b x_b$$

become optimisations

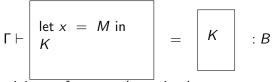
 $\begin{bmatrix} a := x; \\ let y = !a in \\ K \end{bmatrix} = \begin{bmatrix} a := x; \\ let y = x in \\ K \end{bmatrix}$

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Global algebraic optimisations

Overall interaction of effects. E.g., Discard:

 $\Gamma \vdash M : T_{\varepsilon}A \qquad \Gamma \vdash K : B$



originates from an *absorption law*: for all *n* and ε -terms $t(x_1, \ldots, x_n)$,

$$t(x,\ldots,x)=x$$

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Global algebraic optimisations

Similarly,

Cache: $\begin{bmatrix} \det x = M \text{ in} \\ \det y = M \text{ in} \\ K \end{bmatrix} = \begin{bmatrix} \det x = M \text{ in} \\ \det y = x \text{ in} \\ K \end{bmatrix}$

originates from an *idempotency law*: for all *n* and ε -terms $t(x_1, \ldots, x_n)$,

$$t(t(x_1^1,\ldots,x_n^1),\ldots,t(x_1^n,\ldots,x_n^n))=t(x_1^1,\ldots,x_n^n)$$

New optimisations

The algebraic view is *lightweight*. E.g., slight variation on idempotency: for all *n* and ε -terms $t(x_1, \ldots, x_n)$,

$$t(t(x_1,\ldots,x_n),\ldots,t(x_1,\ldots,x_n))=t(x_1,\ldots,x_n)$$

gives

 $\begin{bmatrix} \text{let } x = M \text{ in} \\ M; \\ K \end{bmatrix} = \begin{bmatrix} \text{let } x = M \text{ in} \\ K \end{bmatrix}$

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Theorem

A theory $\langle \varepsilon, E \rangle$ validates the Discard optimisation if and only if for every op : n in ε

$$op(x,...,x) = x$$

Similarly for Swap, but not for Cache.

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A decision procedure for each optimisation: given $\boldsymbol{\varepsilon},$ is the optimisation valid?

optimisation tables for operation-wise valid optimisations.

Discard							
		toss :	read	write	throw	get p	ut
	ζ	1	1	0	0	0	0
Swap		toss	read	l writ	e throw	n get	put
	toss	1	1	1	1	0	0
	read	1	1	0	1	1	1
	write	. 1	0	0	0	1	1
	throw	1	1	0	0	0	0
	get	0	1	1	0	0	0
	put	0	1	1	0	0	0

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Enrichment (optional)

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Further work

- More sophisticated setting: domains, locality, concurrency.
 - Extend the algebraic theory of effects.
 - Extend equational logic.
- Foundations of global optimisations.
- Syntactic facets:
 - Effect inference.
 - Sub-effecting and effect polymorphism.
- Richer effect systems.

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Further work

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